

Termly Curriculum Overview



ELM Term 1 2022-23

English

Set in Stone

- Compare and contrast a range of fiction and non-fiction texts relating to the Stone Age periods, looking at structure and purpose
- Pupils to write a time travelling story back to the Stone Age, using past tense and expanded noun phrases.
- Comprehension
- Phonics if needed
- Handwriting

Key Texts:

Stone Age Boy by Satoshi Kitamura
Usbourne, Look inside the Stone Age

PHYSICAL EDUCATION

Scotering

In this unit pupils will further develop specific fitness based skills in a range of different challenges. Will improve the ability to evaluate and refine movements. Pupils will further investigate ways of warming up and the importance of health through completion of physical activities. Pupil will develop knowledge of the immediate effects of exercise and physically exert themselves throughout.

Science

Rocks and Soils

- 1 compare and group together different kinds of rocks on the basis of their appearance and simple physical properties
- 2 describe in simple terms how fossils are formed when things that have lived are trapped within rock
- 3 recognise that soils are made from rocks and organic matter

Music

Pupils will use drums, blocks, shakers and chanting voices.

Group work to perform a piece of music titles the 'Hunters'

Land-Based Studies

Caring for and Feeding Animals

Plan for the routine care and feeding of specified animals to ensure their needs are met.

Carry out routine care and feeding tasks that meet the needs of specified animals.

Key skills:

Basic assessment of animal health
Following care and feeding plans and providing feed and water to animals

PSHE

Being Me in My World

- Being part of a class team
- Being a school citizen
- Rights, responsibilities and democracy (school council)
- Rewards and consequences
- Group decision-making Having a voice
- What motivates behaviour

Throughout our curriculum pupils will take part in:

- **Outdoor learning including Land-based Studies and forest school.**
- **Social, moral, spiritual and cultural development.**
- **Mindfulness and Sensory Circuits**

Mathematics

- Number: Place Value
- Number: Addition and Subtraction

Humanities

Geography:

Pupils will look at archaeological evidence of different types and its interpretation

What was the impact of learning? Transition from hunter to gatherer way of life.

How creative were early people?

What is the legacy of this period? Stonehenge and other sites

Pupils will practice skills in ordering and chronology

Identifying anachronisms

Religious Education: Hinduism

Computina

Scratch

- Pupils will learn the Scratch interface
- Use drawing tools to create backgrounds and sprites
- Program movement of their character

Online Safety

- Copyright and Ownership
- Privacy and Security

Art and Design

Pupils will study and discuss earliest example of human creativity and expression; prehistoric cave paintings, wall frescoes and sculpture

Use of charcoal, natural pastels to make their own drawings